

From: T. Breheny / DiGiTAL ZEN
To: Microsoft ATR
Date: 11/19/01 1:36pm
Subject: complications by design

greetings,

as an apple developer producing content for both macOS and windows platforms, i've repeatedly seen my efforts seemingly blocked by microsoft in their attempt to control the marketplace. two such examples include the mime-type "hijacking" which windows media player was notorious for, so that content that was intended for playback w/in the quicktime architecture (cross platform) was instead stolen by WMP; and in the case of advanced interactive movies (which i author) like wired sprites and QTVR, windows media player could not play correctly, thus giving the end-user a failing experience and the impression that either i as the author had done something wrong, or that quicktime was at fault (neither being true).

most recently w/ the announcement that MS had dropped support for netscape-style plugins, an established protocol on the web, in favor of (no surprise) their object/active-x mechanism.

i hope that, politics aside, this matter will continue to get the attention it deserves from the DOJ. microsoft can make decent software (i'm using their mail program and web browser on my mac), i just wish they could "play nicely" realizing that we're all trying to deliver compelling content to the public and don't need unnecessary hurdles in an attempt to block the competition.

thank you in advance.

Terry Breheny, Founder/Producer
DiGiTAL ZEN <<http://xtb.com>>

"We did not inherit the earth from our parents,
rather we are borrowing it from our children."